

# JEFFERY XIE

 Jeffxie27@outlook.com

 Saskatoon, SK

 jefferyxie.netlify.app

 linkedin

---

## EDUCATION

UNIVERSITY OF SASKATCHEWAN

Bachelor of Science – Computer Science Major

SEP 2018 – JUN 2022

---

## WORK EXPERIENCE

WINNERS | SALES ASSOCIATE

SEP 2024 - PRESENT

- Built an Apple Shortcut that automates calendar syncing with WorkJam, saving time for team members.

TELUS INTERNATIONAL | ONLINE DATA ANALYST

FEB 2024 – SEP 2024

- Verified the accuracy of AI-generated data, improving the online experience for millions of users.

VRETTA | SOFTWARE DEVELOPER

SEP 2022 – APR 2023

Improved the e-learning experience for students across Canada through a web application that runs standardized provincial tests, supporting thousands of daily users with varying devices, browsers, and learning accommodations.

- Developed Python, SQL, and shell scripts to automatically verify and insert thousands of student and teacher accounts into the database, significantly reducing the data processing time by 3-4 hours per semester.
- Enhanced real-time features such as chat systems, user presence detection, and online/offline indicators, scaling to hundreds of concurrent users utilizing AWS Lambda, DynamoDB, and WebSockets.
- Conducted load testing on critical application components with K6 and automated tests with Selenium and Browser Stack, saving 2-3 hours of manual testing per cycle.

*Technologies Used: Angular.js, TypeScript, Node.js, Express, MySQL, AWS, Selenium, SCSS, and Python*

---

## PROJECTS

JOB ASSISTANT FIREFOX EXTENSION

AUG 2024 - PRESENT

A Firefox extension that compares user skills with job postings and generates tailored cover letters.

- Built the frontend with React.js, TypeScript, and MaterialUI; secured user data with CryptoJS encryption.
- Developed a backend API with Node.js and Express that integrates with the MistralAI API for generating customized cover letters based on user data and job requirements.

POKÉMON GAME | CODE  | DEMO 

JUN 2022 – SEP 2022

A Pokémon-themed clicker game that was inspired by games like Cookie Clicker and Clicker Heroes.

- Used Next.js Images to optimize images for all screen sizes, reducing the initial load time for the home page by up to 8 seconds and network payloads by approximately 22MB.
- Achieved a score of 85-100% for performance, accessibility, best practices, and SEO via [Google Lighthouse](#), and set up continuous deployment (CD) for the application using GitHub Actions.
- Created several [automated tests using Cypress](#) to automatically test major components of the application.

*Technologies Used: Firebase, Next.js, TypeScript, Redux, SCSS, Cypress, Framer Motion, and MaterialUI*

---

## SKILLS AND TECHNOLOGIES

- Languages:** JavaScript (ES6), HTML5, CSS3, Python, Java
- Frameworks:** React.js, Next.js, Angular.js, TypeScript, Redux, SCSS, MaterialUI, Tailwind
- Server & Cloud:** Google Firebase, DynamoDB, MySQL, Express, Node.js, AWS
- Other:** GitHub, GitLab, Selenium, Cypress, Figma